

Addendum

Project:	Elmore County PS2	Addendum No.:	Addendum #4
Project No.:	2024070.02	Date of	08/27/2026
		Addendum:	
Prepared by:	GGLO, LLC	Contact name:	Connie St. George

This addendum describes revisions to the Project Manual and Drawings for **Elmore County PS2** to be considered by each bidder. This addendum is hereby incorporated into the contract documents. The changes made herein to said Contract Documents revise only the portion of the documents specifically mentioned herein, and the balance of the documents remain in full force. The cost of the work contained here is to be included in the bid price. Acknowledge receipt of this addenda by inserting its date and number on the Bid Form.

Contents:

Revisions to the Project Manual:

Hardware spec changes

Revisions to the Drawings: Due to the finished floor elevation increasing, the following sheets have been updated to reflect this change.

A-102 – SITE PLAN - PHASE 1
A-111 – PS2 OVERALL FLOOR PLANS
A-131 – PS2 SLAB PLAN
A-200 – EXTERIOR ELEVATIONS – SOUTH AND EAST
A-201 – EXTERIOR ELEVATIONS – NORTH AND WEST
A-300 – BUILDING SECTIONS
A-301 – BUILDING SECTIONS
A-310 – WALL SECTIONS
A-311 – WALL SECTIONS
A-450 – ENLARGED PLAN & INT ELEVATIONS – PUBLIC RESTROOMS
A-451 – INTERIOR ELEVATIONS – DMV, WELLNESS
A-452 – INTERIOR ELEVATIONS - HR, BREAK ROOM, CHEMS, CONFERENCE
A-453 – ENLARGED PLANS & INTERIOR ELEVATIONS – LICENSING
A-454 – INTERIOR ELEVATIONS- LICENSING, IT
A-470 – INTERIOR ELEVATIONS – PUBLIC CORRIDOR
A-471 – INTERIOR ELEVATIONS – PUBLIC AND PRIVATE CORRIDORS
A-472 – INTERIOR ELEVATIONS – PRIVATE CORRIDOR AND MISC AREAS
A-511 – EXTERIOR DETAILS
A-610 – DOOR AND WINDOW/STOREFRONT TYPES AND SCHEDULES
A-611 – RELITE AND SKYLIGHT TYPES, INTERIOR LEGENDS AND SCHEDULES

Revisions to the Specifications: Door hardware schedule provided by Allegion incorporated into Specifications 0871000 Door Hardware.

087100 Door Hardware – Door hardware sets added with associated doors identified.

Attachments:

Revised sheets and Hardware spec section

END OF ADDENDUM